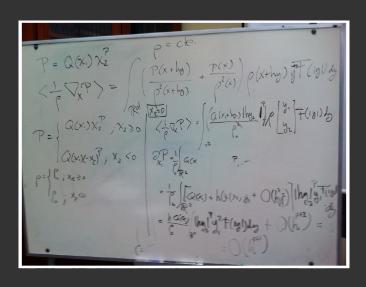
Consistency and Boundary Conditions in SPH

IBERIAN SPH 2015

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Blackboard SPH



When doing numerics, one replaces the *exact problem* we would like to solve:

$$Lu = f$$
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by a series of approximate problems (the numerical scheme):

$$L_h U_h = F_h$$

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that can be solved numerically, hoping that

 U_h is close to u.

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the solution U_h of the approximate problems, is an approximate solution of the exact problem:

$$LU_h = f + \mathcal{O}(h^r).$$

Why is consistency important?

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then it is convergent:

 U_h converges to u as h goes to zero.

Start with a kernel function:

$$W(\mathbf{y}), \quad \mathbf{y} \in \mathbb{R}^d$$
.

that is non-negative, smooth, radial, and satisfies:

$$\int_{\mathbb{R}^d} W(\mathbf{y}) \mathrm{d}\mathbf{y} = 1.$$

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From this construct an approximation to the Dirac delta point mass:

$$W_h(\mathbf{y}) := rac{1}{h^d} W\left(rac{\mathbf{y}}{h}
ight).$$

One starts by considering a (large) number of points in \mathbb{R}^d , the particles:

$$\mathbf{x}_1, \mathbf{x}_2, \dots \mathbf{x}_N,$$

with masses:

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One then approximates a scalar field $u(\mathbf{x})$ by

$$U_h(\mathbf{x}_i) = \langle u \rangle_h(\mathbf{x}_i) := \sum_{j=1}^N \frac{m_j}{\rho_j} u(\mathbf{x}_j) W_h(\mathbf{x}_i - \mathbf{x}_j).$$

The parameter *h* is the effective *interacion range* between particles.

SPH discretization is a two-scale numerical method

The volume associated to each of the particles satisfies:

$$\frac{m_j}{\rho_i} \approx \varepsilon^d$$

where ε is the average nearest-neighbor distance. In practice:

$$arepsilon \propto rac{1}{N^{1/d}}.$$

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Therefore the SPH discretization is in fact an approximation to:

$$\langle u \rangle_h (\mathbf{x}_i) pprox \int_{\mathbb{R}^d} u(\mathbf{y}) W_h(\mathbf{x}_i - \mathbf{y}) \mathrm{d}\mathbf{y}.$$

We refer to this as the continuous formulation of SPH.

Differential operators and SPH

On then uses this idea to obtain discretizations of differential operators: gradients, Laplacian, divergence, etc.

For instance, the gradient is approximated by:

$$\langle \nabla u \rangle_h (\mathbf{x}_i) = \sum_{j=1}^N \frac{m_j}{\rho_j} u(\mathbf{x}_j) \nabla W_h(\mathbf{x}_i - \mathbf{x}_j).$$

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This arises from the continuous formulation:

$$\left\langle
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angle_h (\mathbf{x}_i) pprox \int_{\mathbb{R}^d} u(\mathbf{y})
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One always has that the SPH discretization of a differential operator has a continuous formulation.

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Possible inconsistencies can only appear at the continuous level. The discrete step does not cause any troubles.

For instance, the continuous formulation of the gradient is exact:

$$\langle \nabla u \rangle_h (\mathbf{x}_i) = \nabla u((\mathbf{x}_i).$$

One has similar results for the discretization of divergences, Laplacians, etc.

SPH and Boundary Conditions

This is no longer the case if we replace infinite space \mathbb{R}^d by

 $\boldsymbol{\Omega}$ a (bounded) region (usually the fluid domain).

In most interesting cases, the field $u(\mathbf{y})$ is only defined for $\mathbf{y} \in \Omega$ and one imposes on the boundary $\partial \Omega$ a boundary condition:

$$u(\mathbf{y}) = U_B$$
, for $\mathbf{y} \in \partial \Omega$.

For fluid fields one usually has: no-slip, free slip, Robin B.C.

SPH and Boundary Conditions: truncation

The naive way: replace integrals over \mathbb{R}^d by integrals over Ω :

$$\langle \nabla u \rangle_h (\mathbf{x}_i) \approx \int_{\Omega} u(\mathbf{y}) \nabla W_h(\mathbf{x}_i - \mathbf{y}) d\mathbf{y}.$$

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This is completely inconsistent!!!

One is missing a (usually big) term coming from the integration by parts, and most importantly, the fraction of volume of the kernel range tends to zero as we approach the boundary.

First solution: include the term coming from integration by parts and renormalize the SPH kernel.

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An example. Pressure gradient on an interval $\Omega = (a, b)$:

$$\left\langle \frac{dp}{dx} \right\rangle_{h} (x) = \frac{1}{\gamma_{h}(x)} \int_{a}^{b} p(x') \frac{dW_{h}}{dx} (x - x') dx' + \frac{1}{\gamma_{h}(x)} [p(b) W_{h}(x - b) - p(a) W_{h}(x - a)]$$

where the normalization factor is defined as:

$$\gamma_h(x) := \int_a^b W_h(x-y) \,\mathrm{d}y.$$

Similar ideas go back to Shepard, Belytshcko, etc....

F. Macià, L.M. González, J.L. Cercós-Pita, and A. Souto-Iglesias. A boundary integral SPH formulation: consistency and applications to ISPH and WCSP. *Progress in Theoretical Physics*, **128**(3) (2012), 439–462.

In the same line of ideas: Ferrand *et al.*, Amicarelli *et al.*, and many others.

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In the same line of ideas: Ferrand *et al.*, Amicarelli *et al.*, and many others.

Main drawback. It is not so easy and efficient to implement the computation of boundary integrals. Can get complicated in 3-d.

One introduces a (thin) layer of non-physical particles outside Ω close to the boundary $\partial\Omega$. The so-called *ghost particles*.

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In the continuous formulation of SPH this amounts to extending the field $u(\mathbf{x})$ for \mathbf{x} outside Ω in order to obtain an extended field:

 $\overline{u}(\mathbf{x})$, defined for $\mathbf{x} \in \mathbb{R}^d$.

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$$\overline{u}(\mathbf{x})$$
, defined for $\mathbf{x} \in \mathbb{R}^d$.

And then, one applies usual SPH.

There are many ways to do that:

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among others.

Advantages: very easy to implement!

In

F. Macià, M. Antuono, A.Colagrossi, and L.M. González. Theoretical analysis of the no-slip boundary condition enforcement in SPH methods. *Progress in Theoretical Physics*, **125**(6) (2011), 1091–1121.

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we analyze the consistency of enforcing B.C. using this approach in a simple setting (unidirectional fields, flat boundaries).

It turns that none of these extension methods gives simultaneously a consistent discretization for all the differential operators one needs to discretize the Navier-Stokes system.

Consistency of the ghost particle method is tightly related to the differentiability properties of the extended field $\overline{u}(\mathbf{x})$ at points \mathbf{x} of the boundary $\partial\Omega$.

In general, big derivatives (or more precisely, big *modulus of continuity*) of the extended fields at points close to the boundary gives rise to inconsistencies.

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In general, big derivatives (or more precisely, big *modulus of continuity*) of the extended fields at points close to the boundary gives rise to inconsistencies.

Making this precise is a bit technical, though.

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The main difference is that MPS uses different kernels W_h to compute the discretizations of the gradient and the Laplacian.

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The main difference is that MPS uses different kernels W_h to compute the discretizations of the gradient and the Laplacian.

There is a precise "dictionary", that allows to translate any consistency result on SPH to a result on MPS, and the other way round.

Results in this direction can be found in:

- A. Souto-Iglesias, F. Macià, L.M. González, and J.L. Cercós-Pita. On the consistency of MPS. Computer Physics Communications, 184(3) (2013), 732–745.
- A. Souto-Iglesias, F. Macià, L.M. González, and J.L. Cercós-Pita. Addendum to: "On the consistency of MPS". Computer Physics Communications, 185(2) (2014), 595–598.