DualSPHysics Current Developments: SPH-DCDEM

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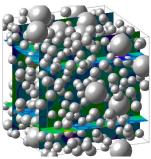
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General motivation

• Common in **natural** and industrial processes, with dimensions ranging from $O(10^{-9})$ to O(1) m.



Polydispersed flow. CBE-MFG, Princeton University



Debris flow in Switzerland, 2007.

Granular-fluid flows

The motion of the granular phase is **difficult** to model:

- At **macro-scale**, complex rheologies requiring highly non-linear formulations with tuning parameters are required;
- At **grain-scale**, detailed description of particle-particle and fluid particle interactions induce high computational cost.

The proposed model will attempt a general **grain-scale** description, with the **potential** delivery of **phenomenological insight**.

Rigid bodies in DualSPHysics

Conserving the **relative positions** of a group of particles, these can be made to describe a solid body.



$$M_I \frac{d\mathbf{V}_I}{dt} = \sum_{k \in I} m_k \frac{d\mathbf{v}_k}{dt}$$

$$I_I \frac{d\Omega_I}{dt} = \sum_{k \in I} m_k (\mathbf{r}_k - \mathbf{R}_I) imes \frac{d\mathbf{v}_k}{dt}$$

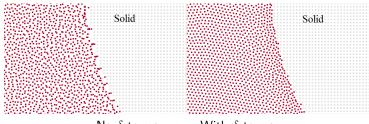
$${\sf v}_k = {\sf V}_I + \Omega_I imes ({\sf r}_k - {\sf R}_I)$$

The **inertia tensor** is computed for the fly for the system of material points, making no assumptions on shape, i.e. it **is exact for the discretized system**.

Resolving the interface

The force at every point of the interface is computed by the **momentum equation**. **Pressure** and **viscous** terms are computed for each particle, making the coupling seamless.

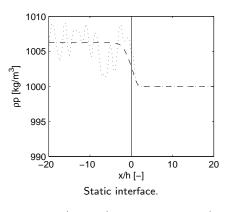
The **kernel sampling** across the interface is however **unbalanced**, since particles from the solid phase are kept in a rigid, **regular lattice distribution**.

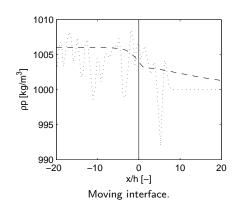


No δ terms.

With δ terms.

Resolving the interface

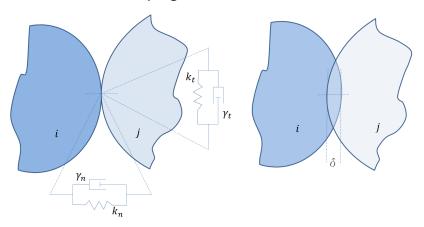




Interface (---); No delta terms (\cdots) ; Delta terms (---).

DEM - Soft body model

Approximate contacts with a spring model:



Spring displacement is given by **body overlap**, δ , hence 'soft' body. This translates into a penalty method, solved with the same **explicit** schemes as the SPH equations.

DEM - Soft body model

Normal forces:

$$\mathbf{F}_{n,ij} = \mathbf{F}_{n}^{r} + \mathbf{F}_{n}^{d} = k_{n,ij} \delta_{ij}^{3/2} \mathbf{n}_{ij} - \gamma_{n,ij} \delta_{ij}^{1/2} \dot{\delta}_{ij} \mathbf{n}_{ij}$$

$$k_{n,ij} = \frac{4}{3} E^{*} \sqrt{R^{*}}; \quad \gamma_{n,ij} = -\frac{\log e_{n,ij}}{\sqrt{\pi^{2} + \log^{2} e_{n,ij}}}$$

$$\frac{1}{E^{*}} = \frac{1 - \nu_{I}^{2}}{E_{I}} + \frac{1 - \nu_{J}^{2}}{E_{J}}; \quad R^{*} = \frac{r_{i} r_{j}}{r_{i} + r_{j}}; \quad M^{*} = \frac{m_{I} m_{J}}{m_{I} + m_{J}}$$

Tangential forces:

$$\begin{aligned} \mathbf{F}_{t,ij} &= \min(\mu_{IJ} | \mathbf{F}_{n,ij} | \tanh(8\dot{\delta}_{ij}^t) \mathbf{t}_{ij}; & \mathbf{F}_t^r + \mathbf{F}_t^d) \\ \\ \mathbf{F}_t^r + \mathbf{F}_t^d &= k_{t,ij} \delta_{ij}^t \mathbf{t}_{ij} - \gamma_{t,ij} \dot{\delta}_{ij}^t \mathbf{t}_{ij} \end{aligned}$$

DEM - adding stability constraints

$$\Delta t = \min \left[C \min_{i} \left(\sqrt{\frac{h}{|\mathbf{f}_{i}|}} \right); \right]$$

$$C \min \left(\frac{h}{\mathbf{f}_{i}} \right) : \left[\frac{h}{\mathbf{f}_{i}} \right]$$

$$C \min_{i} \left(\frac{h}{c_0 + \max_{j} \left| \frac{h \mathbf{u}_{ij} \mathbf{r}_{ij}}{\mathbf{r}_{ij}^2} \right|} \right);$$

$$\min_{i} \left(\frac{3.21}{50} \left(\frac{M^*}{k_{n,ij}} \right)^{2/5} u_{n,ij}^{-1/5} \right) \right]$$

Force terms

CFL and viscosity terms

DEM terms

Implementation

Computationally

- Forces per particle are computed during main interaction cycle both SPH and DEM;
- Separate cycle across rigid bodies, to sum forces and update positions according to rigid body equations - main overhead.

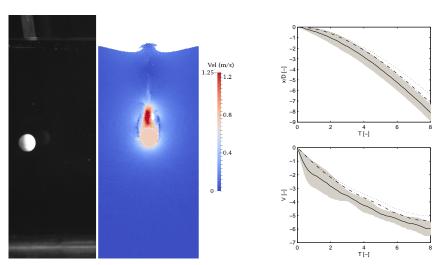
For the user

- Both SPH and DEM forces will be available on V4.0 vanilla release;
- Selecting materials is trivial with a xml list file.

Implementation advances

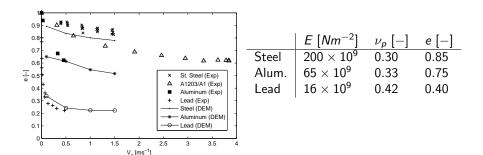
- Increased efficiency;
- Increased stability;
- Maximum number of bodies increased to 2048;
- Periodic conditions.

SPH - Buoyancy - Experimental



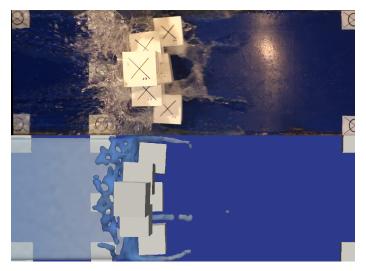
High speed camera with **object tracking algorithm**. Position (top) and velocity (bottom).

DCDEM - Normal Dry Collisions



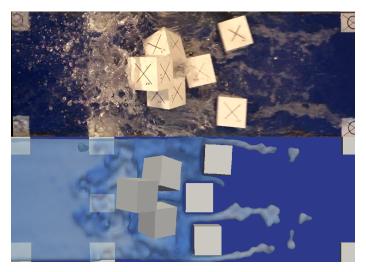
Reproducing restitution coefficients with changing impact velocity.

Experimental work. Cubes in a flume with a dam-break wave.



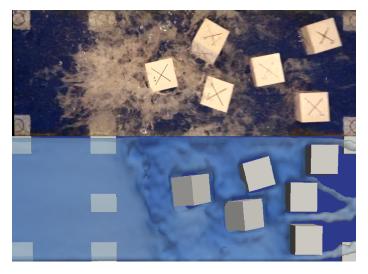
Cubes were tracked and their pose estimated.

Experimental work. Cubes in a flume with a dam-break wave.

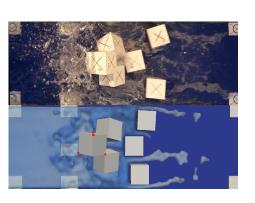


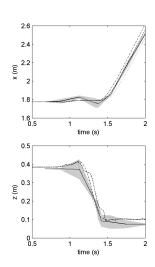
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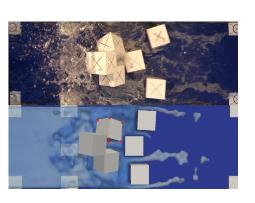


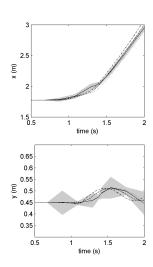
Cubes were tracked and their pose estimated.





Experimental (\cdots) / numerical (-) barycenter coordinate positions over time for **top cube**.





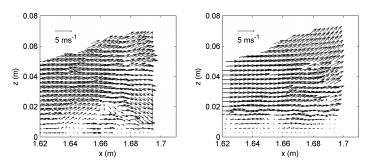
Experimental (\cdots) /numerical(-) barycenter coordinate positions over time for **middle left cube**.

Experimental work. PIV at the impact locus.



Very difficult conditions with free-surface splashing, air entrainment and large velocities.

Experimental work. **PIV** and SPH **velocity fields**.



Velocity fields on impact locus. Left - PIV; Right - SPH

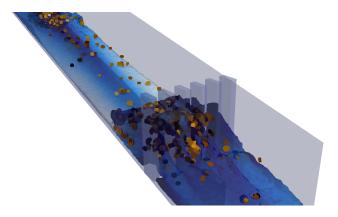
Large scenarios



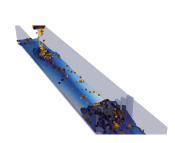
Dp = 0.50 m, 12×10^6 particles, 57 h computation.

Debris flows

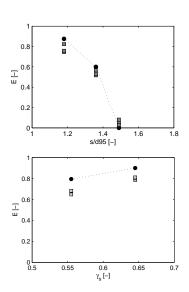
What do we need to start modeling a convincing debris flow? Reproduction of a given **granulometric curve**; **3D scans** of debris, a semi-random way to generate **initial conditions**.



Resolved modeling of debris flows



Dp = 0.008 m, 1.6×10^6 particles, 280 h computation.



Conclusions and future work

- The model, together with an optimal implementation, allows for the resolved study of scenarios in large scales;
- New classes of flows are now within modeling capabilities: solid laden debris flows, massive rock slides, urban flooding; with a minimal number of approximations;
- As high resolution simulations become possible, new research prompts should be created;
- Implement unresolved granular phase models;
- Explore adaptive and multi-resolution formulations;
- Explore alternative, more robust turbulence models;
- Implement elasto-plastic constitutive equations for the bodies;

Acknowledgements

The Portuguese Foundation for Science and Technology is acknowledged for the financial support provided through the projects

- RECI/ECM-HID/0371/2012
- PTDC/ECM/117660/2010
- Phd scholarship SFRH/BD/75478/2010

Xunta de Galicia, under project Programa de Consolidación e Estructuración de Unidades de Investigación Competitivas (Grupos de Referencia Competitiva), financed by European Regional Development Fund (FEDER) and by Ministerio de Economía y Competitividad under de Project BIA2012-38676-C03-03.